

# SHIFTERS

## APPEARANCE

*In their natural form, Shifters are white skinned with white hair. They have no appreciable facial features in their natural form. It is extremely rare to ever see a Shifter in their natural form. Upon use of a Resurrection Stone, the shifter is unable to take transform into their base form or any purchased forms for 30 minutes.*

## RACIAL SKILLS

Shifter	Build Cost	Casting Cost	Ability Name	Ability Description	Duration	Effect	Target	Limit
	Free		Base Form	The Shifter may take the form of the PC playable Race of their parents. While in that form, the shifter also has access to the Free Racial as well as one of the Purchasable Racial skills of that form. This form may not be Netherfolk or Orc. They may never gain the Aeryn, Erlish, or Imperial Free Racial skills this way. The time it takes to transform is equivalent to the time it takes to change into costuming	Constant	Invoked	Self	None
	Free		Untruthable Lie	No matter what means are used to find the truth, a Shifter cannot be forced to admit that he is a Shifter or in any way incriminate himself for being a Shifter				

*Shifters are not limited in the amount of different Purchasable Racial skills they may acquire.*

Shifter	Build Cost	Casting Cost	Ability Name	Ability Description	Duration	Effect	Target	Limit
	5,7,9,11,13		Transmute Form	The Shifter may take on the form of a different Race. While in that form, the Shifter gains access to the Free Racial of that form. They may never gain the Aeryn, Erlish, or Imperial Free Racial skills this way. They may never assume an Orc form. They may not duplicate a specific member of the race, just a generic member. Each time the Shifter changes to that race, they will transmuted into the same form. If another form in the same race is desired, the Ability must be purchased again. Only one form may be assumed at a time. The time it takes to transform is equivalent to the time it takes to change into costuming.	Constant	Invokable	Self	None

Shifter	Build Cost	Casting Cost	Ability Name	Ability Description	Duration	Effect	Target	Limit
	7		Enhanced Racial	For each purchased Transmute Form, the Shifter gains one Purchasable Racial from the racial list for each form they possess. These racial abilities are usable only in their specific racial forms. This Ability will apply to newly purchased forms	Constant		Self	None
	5		Enhanced Natural Form	The Shifter may fully heal all Essence, Mana, Vigor, and Power. They are also instantly forced into their natural form, and are unable to transform into their base form or any purchased forms for 1 hour. Plot must be notified upon use of this Ability.	Instant	Invoked	Self	Once per weekend
	3+Build Cost		Mimic Racial	The Shifter may take a Purchasable Racial from any form they possess and use it in every form they possess	Constant		Self	None