

# GARGOYLES

## APPEARANCE

*Gargoyles appear stone like, normally in shades of gray. They will have contours in purple or black to have a more pronounced bone structure of the face. They also have horns in most cases.*

## RACIAL SKILLS

Gargoyle	Build Cost	Casting Cost	Ability Name	Ability Description	Duration	Effect	Target	Limit
	Free		Strength of Stone	The Gargoyle gains +1 permanent strength	Constant		Self	None

Gargoyle	Build Cost	Casting Cost	Ability Name	Ability Description	Duration	Effect	Target	Limit
	7		Stone Sleep	When naturally going to sleep, the Gargoyle can make himself Immune to all damage and harmful effects. This effect ends when the player naturally wakes up (out of game waking a person up will not end this effect). The Gargoyle is considered made of stone during this effect.	8 hours	Reactive	Self	Once per Night
	2		Stone Footing	The Gargoyle may make himself Immune to any type of Movement Effect	5 minutes	Instant	Self	Once per Tag
	6	3v	Stone Sanctuary	The Gargoyle may place itself in a Sanctuary Effect for 1 min. During this time, they must keep their arm right angle with palm pointing forward, and may only move at a heel to toe rate. They may extend the duration of this Sanctuary for 1 minute for every 3 Vigor spent. The effect ends if the Gargoyle lowers their arm or runs out of Vigor. The Gargoyle is considered made of stone during this effect.	1 minute	Instant	Self	None
	3		Stone Flesh	The Gargoyle gains +5 healable Essence. Essence gained through this skill does not count toward pool cap.	Constant		Self	None
	5		Stone Blood	The Gargoyle may delay a successful poison attack from taking effect for 5 minutes immediately after the attack.	5 minutes	Reactive	Self	Once per Tag

Gargoyle	Build Cost	Casting Cost	Ability Name	Ability Description	Duration	Effect	Target	Limit
	6		Stone Stare	After staring at a target for 5 seconds, the Gargoyle may throw a spell packet at a target that has the ability to turn them to stone. While made of stone, the target is completely Immobilized and is Immune to any type of attack. Eye contact is not required to use this skill. This is considered a spell life effect.	1 minute	Instant	Any	Once per Tag
	4		Meld with Stone	The Gargoyle may place itself in a sanctuary effect, as long as they have both feet atop a natural, uncut stone and keep their arm at a right angle from their body, palm facing forward The Gargoyle is considered inside the stone during this effect. The stone is Immune to all types of damage during this effect.	30 minutes	Instant	Self	Once per Tag